# Semi Fragile Watermarking for Content based Image Authentication and Recovery in the DWT-DCT Domains

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Abstract: Content authentication requires that the image watermarks must highlight malicious attacks while tolerating incidental modifications that do not alter the image contents beyond a certain tolerance limit. This paper proposed an authentication scheme that uses content invariant features of the image as a self authenticating watermark and a quantized down sampled approximation of the original image as a recovery watermark, both embedded securely using a pseudorandom sequence into multiple sub bands in the Discrete Wavelet Transform (DWT) domain. The scheme is blind as it does not require the original image during the authentication stage and highly tolerant to Jpeg2000 compression. The scheme also ensures highly imperceptible watermarked images and is suitable in application with low tolerance to image quality degradation after watermarking. Both Discrete Cosine Transform (DCT) and DWT transform domain are used in the watermark generation and embedding process.

**Keywords:** Content authentication, self authentication, recovery watermark, DWT, PQ sequence.

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#### 1. Introduction

Image authentication is the process of verifying and validating the integrity of watermarked data. It is also the act of confirming if the image is credible or not.

Semi fragile watermarks for image authentication have been proposed and designed in the spatial and transform domains. Spatial domain techniques [5, 8] exploit the statistical properties of the pixels of the image to embed the watermark but are normally fragile.

Transform domain techniques like Discrete Fourier Transform (DFT) [4] and Discrete Cosine Transform (DCT) [7, 11, 15] exploit the frequency properties of the image to ensure robustness of the watermark, but they lack spatial information. Discrete Wavelet Transform (DWT) [1, 9, 14, 19] exploits the spatial-frequency properties of the image to imperceptibly embed the watermark.

Semi fragile watermarks are desired for image authentication to ensure that the watermark is tolerant to incidental operation that arise during the regular storage and transmission of media like compression and noise that affects the entire image but at the same time should be intolerant to malicious manipulation that alter the content or meaning of the image. A number of semi fragile techniques [6, 7, 9, 10, 12, 13, 15, 18] have been researched and addressed in literature.

This paper proposes a blind, semi fragile, self authenticating watermarking scheme in dual domains of DCT and DWT, which is highly robust to Jpeg2000

compression and mildly robust to Jpeg compression. The scheme is also tolerant to most incidental noises that happen during storage and transmission of the media. The watermark is the content based feature vector extracted from the image and secured using a pseudorandom sequence generated using novel number theoretic concepts of irrational numbers and continued fractions [16]. The scheme is practical as it does not require the original or watermarked image as a reference for authentication but retrieves a quantized and down sampled approximation of the original image for visual verification. Once identified as authentic, the watermarked image can be partially restored to its original form.

#### 2. Related Work

Dual watermarking schemes use two watermarks [10, 11, 19], usually embedded in mutually exclusive domains to achieve image authentication. Chamlawi *et al.* [2] addressed a secure semi-fragile watermarking for image authentication and recovery based on integer wavelet transform based on embedding two watermarks namely a binary signature and an image digest. The binary signature is embedded in the *LL3* sub-band and a compressed version of original image is generated as the image digest and is embedded in the HL<sub>2</sub> and LH<sub>2</sub> sub-bands and offers high degree of robustness against JPEG compression up to 70%. Qi *et al.* [17], propose a content-based image features from the approximation sub-band in the wavelet domain are

extracted to generate two complementary watermarks, one is to detect any changes after manipulations and the other is used to localize tampered regions. Both watermarks are embedded into the high-frequency wavelet domain to ensure the watermark invisibility.

Dual watermarks offer a kind of backup in case of situations of false alarm that is triggered when the authentication results fail to appropriately diagnose manipulations.

# 3. The Proposed Scheme

In this scheme, two watermarks are used-the Authentication Watermark  $W_A$  and Recovery Watermark  $W_R$ .  $W_A$  is used to detect incidental or malicious tampering and is embedded in the  $HL_1$  sub band, where as  $W_R$  is the approximated version of the original image and is used for visual authentication.

# 3.1. Generation and Embedding of Authentication Watermark W<sub>A</sub>

#### 3.1.1. Generation of WA

The DCT of  $LL_1$  sub band, as shown in Figure 1 is considered to generate the feature vector which is scrambled using the PQ sequence, generated in [16], to get the Authentication Watermark  $W_A$  Multiple copies of  $W_A$  are embedded in the horizontal and vertical sub bands obtained after further DWT decomposition of the  $HL_1$  sub band. The watermark generation procedure can be summarized as follows:

- 1. Apply first level DWT to host image 1 resulting in the approximate sub band  $LL_1$  and detail sub bands  $-HL_1$ ,  $LH_1$  and  $HH_1$ .
- 2. The  $LL_1$  subband is divided into non-overlapping  $m^*m$  blocks and DCT applied to each block.
- 3. Blocks are placed in two disjoint groups A and B based on a secret key and pairs of blocks (*p*, *q*), are formed based on secret function, using one from group A and the other from group B
- 4. For each pair of blocks (p, q),
- a) n Low frequency DCT coefficients, including the DC coefficient and n-1 low frequency AC coefficients, from each block p and q are considered to generate the feature vector for the block pair. The feature vector  $FV_{pq}(v)$  is computed as:

$$FV_{pq}(v) = \begin{cases} 1 & \text{if } DCT_p(v) \ge DCT_q(v) \\ 0 & \text{if } DCT_p(v) < DCT_q(v) \end{cases} \tag{1}$$

Where v=1..n and v is the corresponding pair of coefficients, one from block p and the other from block q.

b) Scramble  $FV_{pq}(v)$  by exclusive OR-ing with the corresponding Key Vector KV generated from the PQ sequence [416] to get the scrambled feature vector  $SFV_{pq}(v)$ .

Repeat Step 4 for all the pairs of blocks to obtain the SFV for each pair of blocks.

extract the Majority bit  $M_b$  for each pair of blocks from the SFV and concatenate to generate the content based authentication watermark  $W_A$ .

#### 3.1.2. Embedding of WA

The generated watermark is embedded into the horizontal and vertical detail sub bands as follows:

- 1. Apply DWT to the HL1 sub band to obtain the  $HHL_2$  and  $HLH_2$  sub bands where  $W_A$  will be embedded.
- 2. For the corresponding positions (*i*, *j*) of the selected pair of blocks, both *HHL*<sub>2</sub> and *HLH*<sub>2</sub> sub bands, as determined by the PQ sequence, evaluate the ratio of the coefficients

$$R(i,j) = (sgn) HHL_2(i,j)/HLH_2(i,j)$$
 (2)

This vector will be the side information to be shared with the authenticator in a secure manner.

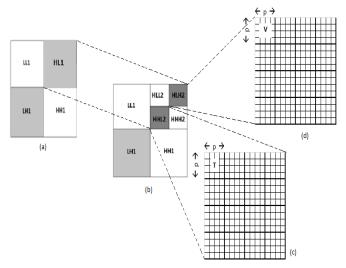


Figure 1. Watermark embedding locations (a)  $1^{st}$  level 2D DWT of image (b)  $2^{nd}$  level DWT of  $HL_1$  sub band indicating embedding locations (c) and (d) are sub blocks of HHL2 and HLH2 sub band of size p used to embed the Authentication Watermark  $W_A$ .

3. Modify the amplitude of the corresponding coefficients of the HHL<sub>2</sub> and HLH<sub>2</sub> sub bands to embed the watermark:

if 
$$M_b = 1$$
, 
$$\begin{cases} HHL_2 = HHL_2 * \alpha \\ and \\ HLH_2 = \frac{HLH_2}{\alpha} \end{cases}$$
 (3)

$$if \ M_b = 0, \begin{cases} HHL_2 = HHL_2/\alpha \\ and \\ HLH_2 = HLH_2 * \alpha \end{cases} \tag{4}$$

Where  $\alpha$  is the watermark strength factor and can be experimentally determined. A value of a=0.9 gives good imperceptibility in the experiments conducted. The ratio R'(i, j) after embedding  $M_b$  will increase if  $M_b$ =1 and decrease if  $M_b$ =0

4. Apply inverse DWT to get the watermarked image  $W_{\text{m.}}$ 

# 3.2. Generation and Embedding of Recovery Watermark $W_R$

#### 3.2.1. Generation of W<sub>R</sub>

The recovery watermark is generated by second level DWT decomposition of the  $LL_1$  sub band to obtain a coarse representation LL3. The coefficients of LL3 sub band are then suitably quantized using Quantized Index Modulation [3] to decrease the obtrusiveness of the coefficients and represent it uniformly by dividing the entire range of coefficients from the smallest  $LL3_{\min}$  to the largest  $LL3_{\max}$  into various bins as shown in Table 1 and  $\Delta$  is the bin size.

Table 1. Quantization table.

Bin no	Low value	High value
$b_1$	$LL3_{min}$ - $\Delta$	$LL3_{min}$
$B_2$	LL3 <sub>min</sub>	$LL3_{min}+\Delta$
$B_3$	$LL3_{min}+\Delta$	$LL3_{min}+2\Delta$
•	•	•
•	•	•
$b_{n-1}b_{n-1}$	$LL3_{max}$ - $\Delta$	$LL3_{max}$
$b_n$	LL3 <sub>max</sub>	$LL3_{max}+\Delta$

The value of  $\Delta$  is appropriately selected to ensure a good approximated image and at the same time a good quality of the watermarked image. A large  $\Delta$  gives better quality of the watermarked image but a heavily quantized recovery watermark where as a small  $\Delta$  gives a better approximation of the recovery watermark at the cost of quality of the watermarked image and is given by

$$\Delta = (LL3_{\text{max}} - LL3_{\text{min}})/2^{k} \tag{5}$$

Where k is the no of bits to represent each block. On identifying the bin number bl, the coefficient LL3(i, j) is quantized to a value given by of the corresponding bin number

$$(highvalue_{bl} - lowvalue_{bl})/2 (6)$$

The quantized coefficients form the Recovery Watermark  $W_R$  and the overall scheme for generating and embedding the dual watermarks is illustrated in Figure 2

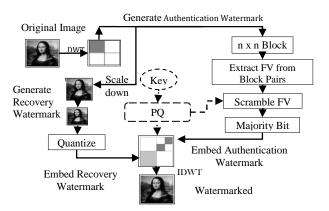


Figure 2. Overall scheme for generation of authentication and recovery watermark.

#### 3.2.2. Embedding of W<sub>R</sub>

 $W_R$  is embedded in the selected coefficients of  $LH_1$  sub band by replacing five LSBs of the selected coefficients with the quantized binary equivalent of  $W_R$ .

# 3.3. Extraction of the Authentication Watermark and Verification of Integrity

The watermark extraction procedure is similar to the watermark generation and insertion procedure. The vector R needs to be secretly shard with the authenticator along with the seed used to generate the PQ sequence.

# **3.3.1.** Generation of Authentication Watermark $W_A^*$

The content based authentication watermark  $W_A^*$  is generated for the received image by following the procedure in section 3.1.1.

#### 3.3.2. Evaluate Ratio of Corresponding Coefficients

The ratio of coefficients  $R^{\sim}$  for the received image is evaluated using the procedure in steps 1 and 2 of section 3.1.2.

## 3.3.3. Extraction of Authentication Watermark WA

The Majority bit  $M_b^{\sim}$  embedded in the received watermarked image for each block pair is extracted using the relationship  $M_b^{\sim} = \begin{cases} 1 & \text{if } R^{\sim}/R > 0 \\ 0 & \text{otherwise} \end{cases}$ 

The string of majority bits of each block pair will give the extracted Authentication Watermark  $W_A^{\sim}$ .

#### 3.3.4. Verification of Integrity

The received image is authenticated by correlating the generated watermark  $W_A^*$  and the extracted watermark  $W_A^\sim$ . If the integrity is verified, then the watermarked image can be reversed back to a better approximation of the original image using the reverse of the procedure in section 3.1.2, step 3.

#### 3.4. Extraction of the Recovery Watermark W<sub>R</sub>

To extract the estimated image, the reverse procedure of the Recovery Watermark generation and embedding is performed. The corresponding  $LH_1$  sub band is selected and five LSBs from the selected coefficients is extracted. The extracted bits are used to reconstruct the quantized coefficient values using Table 1. The vector representing the quantized coefficients represents the extracted Recovery Watermark  $W_R^{\sim}$ .

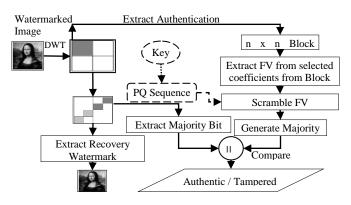


Figure 3. Overall scheme for verification and recovery.

## 4. Performance Evaluation

The authentication scheme described in this paper is implemented in Matlab 7.10.0.5 (R2011a) environment. Images of type tiff, bmp, png and color images of various sizes and complexities were considered for the study.

#### 4.1. Watermark Embedding Results

#### 4.1.1. Quality of Watermarked Image

The choice of embedding the authentication Watermark  $W_A$  or Recovery watermark  $W_R$  or both can be decided based on the requirement of the application. The embedding of the Recovery Watermark  $W_R$  slightly reduces the quality of the watermark but is still above acceptable limits.

The quality of the watermarked images after embedding only  $W_A$ , only  $W_R$  and both  $W_A$  and  $W_R$  for  $\Delta$ =3 are shown in Figure 4. Tables 3 and 4 summarizes the experimental results. The Peak Signal to Noise Ratio (PSNR) of the images watermarked with only  $W_A$  are in the range 63-71 and after embedding both  $W_A$  and  $W_R$  are in the range 46-55dB. A PSNR of 30dB and above indicates good quality of the watermarked image.



Figure 4. Watermarked images after watermark embedding.

#### 4.1.2. PEG Compression

Any image authentication system should be robust to compression attacks. The robustness of the scheme is evaluated by compressing the watermarked image with different quality indices and then trying to extract the image.

Table 2. Quality metrics after watermark embedding-only  $W_A$ , only  $W_{VA}$  and after embedding both  $W_A$  and  $W_{VA}$  for embedding strength a=0.9.

Image	Only $W_A$			Only W <sub>VA</sub>		Both W <sub>A</sub> and W <sub>VA</sub>			
	PSNR	SSIM	PCC	PSNR	SSIM	PCC	PSNR	SSIM	PCC
Lena	67.4	1	1	52.1	0.94	0.9	51.3	0.94	0.9
Pirate	66.8	1	1	50.1	0.96	0.9	50.0	0.96	0.9
Camera man	70.4	1	1	55.8	0.9	0.9	55.1	0.89	0.9
Living Room	63.0	1	1	46.5	0.93	0.9	46.2	0.93	0.9

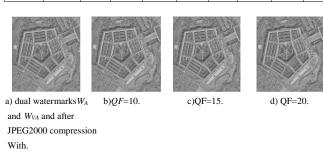


Figure 5. Watermarked pentagon image with.

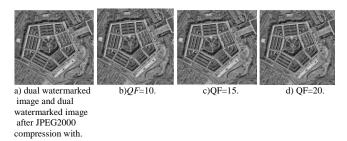


Figure 6. Visual authentication watermark extracted from.

The results in Tables 3 and 4, and Figures 5 and 6 indicate the scheme is robust to JPEG2000 compression with quality factor up to 20 which is the highest permissible value in JPEG2000 compression.

Even though JPEG2000 is the current standard for image compression, it will take some time before it is universally implemented. Till such time, JPEG compression will be prevalent. The results in Figures 7-8 and Table 4 indicate the scheme is not very robust to JPEG compression beyond QF= 90%. The quality of the recovery watermark extracted from the JPEG compressed image deteriorates beyond QF=90%.

#### 4.1.3. Addition of Noise

The proposed authentication scheme is evaluated for robustness against common signal processing operations that occur during storage and transmission of images. Noise distorts and degrades the image which in turn distorts the embedded watermarks.





a) QF=95.

b) QF=90.

Figure 7. Watermarked Pentagon image with dual watermarks  $W_A$  and  $W_{VA}$  and after JPEG compression with.





a) QF=95

b) OF=90.

Figure 8. Visual authentication watermark extracted from dual watermarked Pentagon image after JPEG compression with.

The output of the authenticator is in terms of percent of tampered blocks  $\varphi$ , which is a measure of strength of manipulation between the generated and extracted watermarks  $W_A^*$  and  $W_A^*$  and is given by  $\varphi = \frac{|R-R^*|}{max(R,R^*)} * 100$ , where R and  $R^*$  are the received and computed ratios as explained in section 3.3.3. The results indicate that the scheme is robust to compression, salt and pepper noise and mild smoothening. The security of the scheme is evident in the authentication result when the wrong key is used to de scramble the watermark and 78% of the blocks are detected as tampered.

Table 3. Performance of the authentication scheme under various attacks for watermarked image of Lena. Correlation and PSNR are calculated for the recovered watermark after the attack.

	<b>Authentication Results</b>	Recovery Results		
Attacks	Percentage of blocks detected as tampered	Correlation value	PSNR value	
Original watermarked image	Nil	1	65	
Wrong key	78%	-	-	
JPEG= QF95%	10%	0.97	42.92	
JPEG QF=90%	28%	0.93	38	
JPEG2000 QF=5	2%	1	55.3	
JPEG2000 QF=20	10%	1	50	
Median Filter [3 3]	40%	0.3	13	
Median Filter [4 4]	36%	0.4	17	
Gaussian blur M=0; V=0.001	8%	0.87	31	
Salt and pepper Noise density =0.01	12%	0.82	30	

#### 5. Conclusions

This paper describes an authentication scheme that uses content invariant features of the image as a self authenticating watermark and a quantized down sampled approximation of the original image as a recovery watermark, both embedded securely using a pseudorandom sequence into multiple sub bands in the DWT domain. The second watermark is used to reinforce the authentication decision and the combination of DWT and DCT domains makes the image mildly robust to JPEG compression and highly

robust to JPEG2000 compression. The scheme also ensures good quality of the watermarked images as the spatio-frequency properties of DWT are utilized to embed the dual watermarks.

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